1. Masitah Ghazali. B005 - B-DiNAMA Liberating the blind and low vision impaired users

2. Chong Mien May. B014 - A Novel Multimedia File Splitting Technique for Medical Data Grid Storage

3. Ismahafezi Ismail. B017 - Editing virtual human movement techniques using dynamic motion simulator and controller

4. Aniza Othman. B031 - Kinect-Based Edutainment Application In a Classroom - A Pilot Study for Science of Primary One


6. Wong Seng Yue. B042 - The Development of Serious Game Engine: An Interactive Game Authoring in E-Learning System

7. Salina Sulaiman. B043 - Integrating Biomechanical Parameters in Modeling of Liver with and without Tumor in Virtual Environment

8. Siti Hajar Mohamad Fakri and Amri Yusoff. B044 - Applying Gestalt Variables in Learning Photography with virtual games


10. Mohammad Reza Manifar. B049 - Iranian radios in Digital Age: Progress from Technological Management to Cultural Management


12. Rechard Lee. B051 - RPMS: Detect a hand-drawn square-ROI in uneven lighting condition


16. Ibrahim Ahmad. B055- A Case Study of Game Design: From Idea To Implementation


19. Rubijesmin Abdul Latif. B058- Comparing Gaming Experiences between Genders: Experimental Study in Malaysia


22. Ling Siew Woei. B061- Non-programmers Learning Programming through Malaysian Folktales


25. Tinesh Selvam. B065- Learning Disability Kids (ADD/ADHD)


29. Zahra Rezaei. B069- Comparative study of clustering algorithms in order to Virtual Histology (VH) Images segmentation


31. Mohd Fadzli Ali. B071- Proposing the Third Generation of an Aligned Activity System as a theoretical framework in blended learning research

32. Alireza Norouzi. B073- Graph Cut Segmentation Method and its Application in Medical Images


36. Erfan Mirzabeiki and Lili Nurliyana Abdullah. B076-Effectiveness of Text Visualization on Improvement of Student’s Learning Ability

37. Abdolvahab Ehsani Rad. B077- Principal Techniques in Medical Image Analysis Process


41. Loh Ngik Hoon. B080- Performance of Real-Time Lip Sync Animation on Viseme based Human Speech

42. Ahmad Zakwan Azizul Fata. B081- Tawaf Crowd Simulation Using Social Force Model


45. Nuzulla Mamat. B084- Online Persona in A Personalized Collaborative Learning Environment

46. Zahrah Yahya. B085- 3D Reconstruction from paper-based sketches using an Optimization Based Method with Regularities Approach

47. Ulka Chandini Pendit. B033- Digital Technology Utilization for Conservation of Cultural Heritage Sites in Yogyakarta

48. Whei Jane Wei. B086- Interactive Technology for Creativity in Early Childhood Education

49. Mohd Kufaisal Mohd Sidik. B019- Improvement of Coherent Point Drift Algorithm for 3D Face Point Cloud Data

50. Abdul Rahim Hj Salam. B025- Digital Interactive Audio Capturing Tool for Face-toFace Collaborative Learning

51. Siti Rahayu Abdul Aziz. B088- The Significance of Network Management System in School Labs ; A Study Focuses on ICT Teachers in Selangor

52. Wannisa Matcha. B089- Time on task for collaborative Augmented Reality in Science Experiment

53. Ketty Chachil. B090- Interactive Multimedia-Based Mobile Application (IMMAPPSS) for Learning Iban Language


55. Ho Wei Yong. B092- 3D Reconstruction of Breast Cancer from Mammograms using Volume Rendering Techniques

57. Ahmad Elaklouk and Nor Azan. B094- A Game System for Cognitive Rehabilitation

58. Nur Syuhada Mat Sin. B095- Paper Toy As A Modern Storytelling Aid Among Children (Education)


60. Aslina Baharum. B097- ASEAN Perspective on The Interface Design of Web Objects


62. Wong Lih Fong. B099- Text Localization in Images using Reverse Thresholds Algorithm

63. Erman Hamid. B100- A Comparative Study on Human-Computer Interaction’s Influence to Home Network Management

64. Rozita Rozita. B101- Interface Design for Young Dyslexics: A Survey on Visual Representation

65. Nor Amalina Abdul Rahim. B102- Centrality Measurement and Visualization of Social Network Analysis for Relational Data


67. Sharul Azim Sharudin. B045- Evaluation in Order to Produce a Successful Advertisement


69. Jasni Dolah and Mohamad Omar Bidin. B106 - Effects of Index Learning Styles (ILS) on learners preferences towards learning Autism behavioral symptoms

70. Mei Fern Bong and Ghazali Sulong. Classify The Plant Species Based on Lobes, Sinuses and Margin
71. Ammar Mohammed. Recognition of Medd in Holy Quran using HMMs

72. Nurul Nadeera Abdul Aziz. Development of an EPUB-Reader for iOS Targeted for Textbooks

73. Ahmad Athif Mohd Faudzi. Direct and Indirect User Input Control for Mobile Robot Navigation

74. Ahmad Athif Mohd Faudzi. B112 -Mimicking and Task Learning for Kinect Based Humanoid Robot Utilizing Curve Fitting Method